

Michał Węglarz

FRONTEND DEVELOPER

Details

Kraków, Poland
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Links

[LinkedIn](#)
[GitHub](#)
[Website](#)

Skills

HTML5 & CSS3
JavaScript, TypeScript
React, Next.js
Svelte, SvelteKit
Node.js, Drizzle ORM, SQL
Git, Docker, Github Actions
Jest, Cypress, Playwright
Redux Toolkit, TanStack Query
Rest API, GraphQL
Ant Design, Material UI, ShadCN
styled-components, Tailwind CSS
Agile, Scrum, Kanban
Vite, NX, Webpack, NPM, PNPM
Apache ECharts, AG Grid, Mapbox
Jest, Vitest, Cypress, Playwright, Testing Library
Figma, Miro, Jira
Sanity, WordPress

Languages

English (C1)
Polish (Native)

Profile

Experienced programmer specializing in frontend and web development, with over 6 years of experience. Expertise in TypeScript, JavaScript, and React, as well as experience with Svelte and SvelteKit. Focused on building reliable and performant solutions while maintaining an end-user-oriented mindset, aiming to deliver useful and enjoyable software. Also interested in other areas of technology, including low-level programming, backend, and game development using C, Go, and C#.

Employment History

Frontend Developer, Veyt, Oslo

SEP 2024 – PRESENT

As a Frontend Developer at Veyt, I focused on building high-quality, data-driven UIs for the Renewable Fuels and PPA analytics products.

- Developed new features for the main analytics platform using SvelteKit, TypeScript, TanStack Query.
- Built custom graphs and charts with Apache ECharts, leveraging internal data formats.
- Created interactive Mapbox maps using the GeoJSON data format to visualize fair-value PPA pricing across locations, technologies, and contract structures in Europe, as well as worldwide maritime transport routes.
- Led the migration of the entire codebase from Svelte v4 to v5.
- Assisted analysts with Sanity content creation and integration.
- Co-authored a real-time chat tool built with TalkJS.
- Contributed to an internal library of reusable components using Storybook and Bits UI.

Software Engineer, Collibra, Remote

APR 2022 – AUG 2024

At Collibra, as a Frontend Software Engineer in the Asset Management team, I focused on developing and enhancing features for the Collibra Data Intelligence Platform.

- Migrated significant portions of the legacy platform to the new frontend stack, leveraging tools such as React, TypeScript, TanStack Query, AG Grid, GraphQL.
- Collaborated with other teams within a micro-frontend architecture based on an NX monorepo.
- Regularly participated in week-long guardianship duties, overseeing the CI/CD pipeline with Jenkins and SonarQube.
- Ensured all new features were covered by comprehensive unit, component, and end-to-end tests using Jest, Cypress, and Playwright.
- Researched and implemented solutions for various platform components, including a customized visual editing experience for the main asset page.

Frontend Developer, Random Forest, Kraków

FEB 2019 – APR 2022

As a key contributor to the enterprise on-premise Docmatic software, I focused on developing modern, maintainable web interfaces and improving user experience.

- Developed UIs using TypeScript, React (SPA & Next.js), Redux (Toolkit), RxJS, Ant Design, and styled-components.
- Led the UX/UI design of core web applications using Figma and Miro.
- Coordinated a team of Frontend developers and supervised updates to the internal technology stack.
- Collaborated directly with clients to gather requirements and provide progress updates.

Web Developer, Corpus Mind, Remote

SEP 2021 – JAN 2022

Provided web development services, including customizing WordPress templates, implementing unique visual identities for landing pages, and integrating services such as WooCommerce, Facebook, and Instagram.

Education

BEng in Informatics and Econometrics, College of Economics and Computer Science, Kraków

SEP 2018 – JUN 2022

Specialization: Web and Mobile Application Development

Microsoft Certifications:

- MTA 98-382: Introduction to Programming Using JavaScript
- MTA 98-361: Software Development Fundamentals
- MTA 98-375: HTML5 Application Development Fundamentals
- MOS 77-727: Excel 2016 – Core Data Analysis, Manipulation, and Presentation
- MTA 98-364: Database Fundamentals